



## BASKETBALL TOURNAMENT FEBRUARY 5<sup>TH</sup> AND 6<sup>TH</sup>, 2026

### Tournament Format:

- There will be 6 teams per gender participating (Pool A & B).
- Teams will play each team in their group in a round robin format. Once the seeding is determined, there will be Quarter Finals, Semi Finals and Finals played. Every team is guaranteed 2 Round Robin game and One Playoff game.

### Grade 5 GIRLS – Thursday February 5<sup>th</sup>

Time	Game	Pool A	Score	Time	Game	Score	Pool B
9:15am	Game 1	St. Matthew's vs OLA		9:50am	Game 2		IC Delta vs St. Pat's MR
10:25am	Game 3	St. Matthew's vs St. Jude's		11:00am	Game 4		IC Delta vs SFDS
11:35am	Game 5	OLA vs St. Jude's		12:10pm	Game 6		St. Pat's MR vs SFDS
<b>PLAYOFFS</b>							
12:45pm	Game 7	2nd (Pool A) vs 3rd (Pool B)		1:15pm	Game 8		2nd (Pool B) vs 3rd (Pool A)
1:50pm	Game 9	1st (Pool B) vs Winner Game 7		2:25pm	Game 10		1st (Pool A) vs Winner Game 8
3pm	<b>3rd/4th</b>	Loser Game 9 vs Loser Game 10		3:35pm	<b>Finals</b>		Winner Game 9 vs Winner Game 10

### Grade 5 BOYS – Friday February 6<sup>th</sup>

Time	Game	Pool A	Score	Time	Game	Score	Pool B
9:15am	Game 1	St. Matthew's vs St. Pat's MR		9:50am	Game 2		IC Delta vs OLA
10:25am	Game 3	St. Pat's MR vs SFDS		11:00am	Game 4		OLA vs St. Jude's
11:35am	Game 5	St. Matthew's vs SFDS		12:10pm	Game 6		IC Delta vs St. Jude's
<b>PLAYOFFS</b>							
12:45pm	Game 7	2nd (Pool A) vs 3rd (Pool B)		1:15pm	Game 8		2nd (Pool B) vs 3rd (Pool A)
1:50pm	Game 9	1st (Pool B) vs Winner Game 7		2:25pm	Game 10		1st (Pool A) vs Winner Game 8
3pm	<b>3rd/4th</b>	Loser Game 9 vs Loser Game 10		3:35pm	<b>Finals</b>		Winner Game 9 vs Winner Game 10



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### Game Format (CISVA rules apply with the following exceptions):

- 10 minute running time halves. **There will be no timeouts.** Time will only stop if there is an injury.
- The clock only stops at the 5 minute mark for a 30 second substitution break. Teams must make a substitution at the 5min mark of each half and at half-time (30sec given for substitution and 1min given at half time).
- Every player must play for a minimum of 5 consecutive minutes.
- Foul Shots – To keep within our time limit, we will not shoot foul shots. On a shooting foul, it will be **one point and possession** under the hoop.
  - If fouled and there is a score, you will be awarded 3 points **but not possession.**
- In the event of a tie, the following tiebreaker scenarios will occur:
  - In case of a tie in a round robin game, a best out of 3 free throw competition will decide the tie breaker (similar to NHL shootouts).
  - If tied in a playoff game, an extra 5min running time quarter will be played.
    - If still tied, a best out of 3 free throw competition will decide the tie breaker.
  - If tied in the finals, an extra 5min running time quarter will be played. If it is still tied, an additional 5min running time quarter will be played.
    - If still tied after two extra quarters, an additional quarter will be played until there is a winner (no game clock). The quarter will begin with a tip off at half court. A “golden basket” will win the game. A golden basket is the first team to score.
- In case of a tie for seeding in the playoffs, points against (involving all the games of the tied teams) will determine who wins the group.
  - If still tied, a best out of 3 free throw competition will decide the tie breaker (similar to NHL shootouts)
- Games start according to schedule. (Warm up time if time permits – we will try to have at least 2 minute warm up between games)

**There will be a concession stand in Jubilee Hall both days.**

**Fee: \$150.00 for 2 teams - \$75/team (please consider this form an invoice).**

**Each team is to select an MVP & Allstar of the tournament for their team.**