# SOCCER CAMP **⊕** JULY 4-8, 2022

We need an army of helpers!

There are areas for **EVERYONE** to support this amazing ministry, whether before, during, and/or after the event. Please prayerfully consider where God is leading you to serve and check off a box... or three!



From five-year-olds learning to kick a soccer ball for the first time, to older athletes discovering how to integrate their faith and passion for sport, Action Camps provide the structure and environment for youth to thrive. AIA camps are a five-day adventure focusing on drills, fun games, and competitive games.

Our camp runs from 9am-3pm. Each day AIA's curriculum incorporates skits, pep talks, a bible verse, and small group discussions.

#### **EVERYONE** can check all these boxes!

- ☐ Pray for families to be open to sending their children to camp
- ☐ Pray that the children will come with soft hearts
- ☐ Pray for safety for the children, coaches, and volunteers
- ☐ Pray for boldness and a keen ear to the prompting of the Holy Spirit for all the volunteers
- ☐ Pray for God to change hearts!!

#### **Before-Camp Prep**

- Make snacks for the campers
- □ Pick up snacks for the campers
- □ Prepare lunches for the coaches
- □ Help with advertising

## Please see other side!

### Week of July 4-8, 2022 - Daytime Help Needed

	Main soccer coach (teach and play with a small group of 6-
	12 year olds)*
	Helper soccer coach (support the main coach)*
	Sideline coach support for all the campers, with snacks,
	bathroom breaks, sun breaks*
	Devotion leader (support the coaching staff with a morning
	devotion)
	Deliver lunches for the coaches
	Welcome the campers and sign them in
	Sign out campers each day
	Set up (tents, tables, water jugs)*
	Take down (tents, tables, etc.)
	Certified First Aid attendant
	Greet families as they arrive, answer questions
	On-call Runner (available to pick up and drop off items)
* These are areas where the need is greatest.	
Name	:
Emai	l:
Phone	

Please return this form to the office or children's sign-in desk.